

COCOM Container Management Conference

- **Sponsor Service/COCOM Container Management Conf in FY10**
- Review issues, concerns, and problems identified at 1st CM Conf, Jan 1997 and discuss lessons re-learned from OIF/OEF
- SDDC brief its roles and responsibilities as USTRANSCOM / DPO's Global Container Manager (GCM) and Army's Intermodal Distribution Platform Management Office (AIDPMO). Include GCM strategy.
- Each COCOM and Service presents its concept of container management and what they require from a container manager
 - Reference DEPSECDEF Memorandum, Global Container Management Policy, 18 Dec 2009 taskings to COCOMs
 - Discuss Theater Container Manager (TCM) in each COCOM AOR, and develop roles/responsibilities for TCM link to SDDC GCM
 - Review Container Management JDDE Gap
 - Doctrine, policy, regulations, etc for container management
 - CM information systems
 - Get COCOM input on strategy for addressing Gap(s) and Way Ahead
- **2-3 day event, date/location TBD, will try to fund TDY for COCOMs to participate**

Results of Jan 97 Container Mgt Conference

- Problems Identified:
 - Lack of information on numbers, types, condition, and location of DOD-owned container assets.
 - Lack of central management authority
 - Insufficient MHE/CHE in a theater of operations during military operations
 - Retrograde of empty containers (and 463L pallets) and use of containers for other purposes both of which cause excessive detention charges
 - Inadequate theater movement control and lack of reporting procedures
 - Poor documentation; failure to follow HAZMAT marking / labeling procedures
 - Lack of visibility from origin to destination
- Proposed Solutions:
 - Establish worldwide centralized container management agency or DOD single container manager
 - Establish a DOD common-user container fleet
 - Designate a single DOD agency / source for leasing / procuring containers
 - Address CHE / MHE shortfalls through contracting
 - Establish area container pools
 - Implement RF tag system for DOD and field ITV systems